



Get in the Game

Engage with industry professionals on how to approach designing a gaming application for user appeal.

Event Components:

Join this pre-recorded event with industry professionals to discover the world of gaming application design. Topics include: career opportunities available, a look into the technology used, the process of gaming application development and testing.

Service Area:

Applied Sciences

Audience:

Students

State Standards Covered:

Applied Sciences:

- *5.1: Demonstrate a fundamental understanding of programming.*
- *5.3: Demonstrate an understanding of how to create and develop software.*

For Educators & Students

Pre-Event Questions to Consider

- What skills or characteristics do you need to be a game designer?
- Do designers work independently or with a team?
- Where do the ideas for programs come from?

Post-Event Questions to Consider

- What education is needed to be in this field?
- What are the main duties of a person in this role?
- What does the environment, hours look like for this type of job?
- What is one challenge of game development?